



NRL 9s RULES

Number of Players	<ul style="list-style-type: none">• Min – 9 (On Field)• Max – 9 (On Field)• Unlimited Interchange
Size of Field	<ul style="list-style-type: none">• Modified (40m wide x 68m long)
Football Size	<ul style="list-style-type: none">• Mod
Coaches	<ul style="list-style-type: none">• Coaches are not to be on the field at any time during play.
Sin Bin	<ul style="list-style-type: none">• Not applicable.
Send Off	<ul style="list-style-type: none">• A player may be replaced for the balance of a half or for the rest of the game.• However, a player who was replaced for misconduct and resumes playing later in the game AND is guilty of further misconduct MUST be dismissed without replacement.• If further action is required, this will be taken at the discretion of the match's controlling body.
Advantage Law	<ul style="list-style-type: none">• Applies
Play-the-Ball	<ul style="list-style-type: none">• One marker is to be always present.• Football to be played backwards with the foot.• Defensive team, apart from the marker, must retire 5 metres from the play-the-ball.• Defending team is not to move till the football is in the hands of the first receiver unless the acting half-back runs, kicks or mishandles the football.
Passing	<ul style="list-style-type: none">• Minimum of 1 pass.• Dummy Half may run or score however if he/she is tackled without 1 pass a changeover will occur.• If a player kicks the football in general play and the football is regathered by that player who kicked or by an onside player of the same team, this is counted as a transfer of the football and is to be regarded as a pass.
Tackle Count will Start	<ul style="list-style-type: none">• After each set of play or change of possession.• Possession is retained for six (6) tackles...unless nullification of the count occurs.
Zero Tackle rule	<ul style="list-style-type: none">• There will be a Zero tackle only after an Accidental infringement.
Start of Game	<ul style="list-style-type: none">• The non-kicking team to retire 10 metres.• Football to travel 10 metres in a forward direction before either side touches the football.• If Ball travels out, non-kicking team to play the ball 5m infield from where it entered touch
Restarts of Play	<ul style="list-style-type: none">• The non-kicking team to retire 5 metres.• The non-scoring side to restart play with a tap (kick) from the centre of the halfway.
Kicking in General Play	<ul style="list-style-type: none">• Allowable (no bomb like kicks & no field goals).
Goal Line Drop Out	<ul style="list-style-type: none">• The non-kicking team to retire 10 metres
Goal Kicks	<ul style="list-style-type: none">• No Conversions
Try	<ul style="list-style-type: none">• A try shall count as 4 points.

Change of Possession	<ul style="list-style-type: none"> • The sixth tackle. • A player runs or is forced into touch. • Kick in general play goes into touch on the full. (Change of possession where kicked). • Kick in general play lands in field of play and bounces into touch. (Change of possession 10 metres in from where the football crossed the touch line). • Football is touched by the non-kicking team before going into touch. (Change of possession to kicking side). • Any kick where the receiver from the non-kicking team is placed under pressure to catch the ball on the full. (Subject to Advantage law) The changeover will occur at the point of the kick. • Player in possession held up over opponent's goal line on tackle six (6).
Stripping of the Ball	<ul style="list-style-type: none"> • At any tackle, there is to be NO stripping or stealing of the ball.
Held-Up In-Goal	<ul style="list-style-type: none"> • When an attacking player, in possession of the ball, is unable to ground the ball in the opponents' in goal, play is restarted with a play the ball five (5) metres from the goal line opposite where the player was held up. • The player in possession who was held up will play the ball and the tackle count will continue – except after the fifth and last tackle when play will restart with a handover.

SAFEPLAY CODE: Strictly enforced throughout the day <http://www.playrugbyleague.com.au/wp-content/uploads/2013/06/National-Safeplay-Code-2013-LR.pdf>